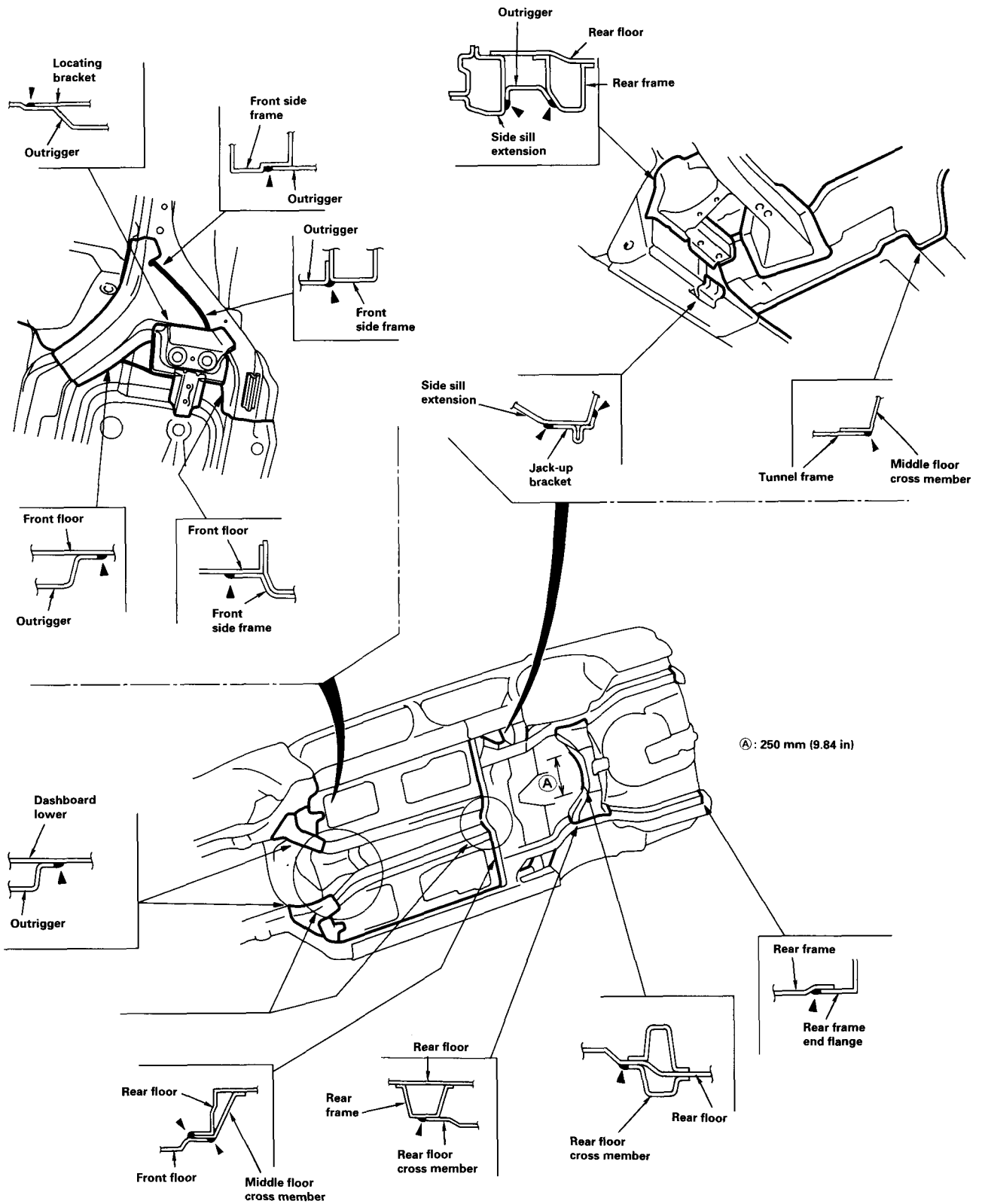


<Under Floor/Frame>



(cont'd)